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Literature Review of Game Development Technologies and its Impact

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Abstract: *In today's day and age, games are considered as one of the most crucial elements for having fun and spend time with friends. Gaming have become one of the mainstream phenomena as games provide various people around the global not only relaxation but forms a connection between people by interacting virtually and having fun by playing games together games. Gaming industry has revolutionized not only multimedia but also challenging the technology which we use in our daily life. To contribute towards this industry, we are developing our own games as a project. Gaming engine such as Unreal engine are being currently used to model and make use of its ability to project and calculate lighting value in movies gaming has changed its view on world where many people are pursuing entertainment and game development and playing and streaming game leading to need of more games and creation of streaming platform, in this paper we are going to take a look at the presented information and how the need are fulfilled.*

Keywords: Game Development

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