

3D Fan Hologram

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Abstract: *The currently secondary education needs the contribution of new techno-pedagogical resources, where the resource, teaching and learning skills are integrated to motivate students in their learning. For this reason, the field of holographic is presented as a dynamic alternative to the growing use of image projectors. However, these resources are not available to teachers and educational institutions because of their high costs. This research seeks to show how led-based technologies can be applied in secondary education, so allow the classroom attention of students and improve their interest in learning through the use of the 3D Holographic LED-Fan Display. In this way, the objective is to improve the student's motivation for learning using current resources according to the realities of the current context of education, which may not have availability of mobile devices due to their high costs, thus they have not been considered for the present study. The research approach is a mixed methodology combining qualitative and quantitative information through an educational study case applied to the Kléber Franco Cruz School with the intervention of pre-professional practices carried out by the Technical University of Machala in Ecuador, through the realization of an integrative knowledge project with students with different profiles according to their curriculum, in order to face the different challenges of teaching.*

Keywords: 3D hologram, led fan display

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