

# Augmented Reality

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**Abstract:** *Augmented Reality (AR) interfaces have happened intentional widely over the last few decades, accompanying a increasing number of consumer-located experiments. In this paper, we orderly review 10 age of ultimate effective AR consumer studies, from 2005 to 2014. A total of 291 documents accompanying 369 individual consumer studies have existed inspected and top-secret established their request fields. The basic offering of the review search out present the broad countryside of consumer-located AR research, and to determine a high-ranking view of by what method that countryside has exchanged. We rehash the high-ranking gifts each type of documents, and present instances of ultimate powerful consumer studies. We again label fields place skilled have happened few consumer studies, and convenience for future research. Among other things, we find that skilled is a increasing flow toward handheld AR consumer studies, what most studies are administered in workshop backgrounds and do not include ship experiment. This research will suffice for AR scientists the one be going to attend best practices in plotting their own AR consumer studies.*

**Keywords:** Augmented Reality

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