

Carrom Board Game as Pedagogical Model to Know Rutherford Atomic Model

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Abstract: The use of popular game as pedagogical model helps in understanding the Rutherford atomic model well. Rutherford's atomic model can be studied by using carrom board as pedagogical model. The concept of rebound, striking of the discs in carrom board game encourages in understanding concepts of Rutherford atomic model.

Keywords: Rutherford atomic model, Carrom board, Rebound, Reflection, Game, Pedagogical model

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